



Lead Carpenter

The Public Theater seeks a skilled and enthusiastic Overhire Lead Carpenter to join their fast-paced Spring season. This is a freelance position, dates vary based on the demands of the season, but typical bookings are 12 weeks, with possibility of extension. The Lead Carpenter works closely with the Assistant Technical Director to facilitate the build, load-in and tech process of the assigned production. The Lead Carpenter is the main Scenery contact in the room, charged with receiving and implementing build drawings, keeping the space and supplies organized, and staying in communication with the Lead Scenic Artist, as well as other departmental crew heads, to facilitate room needs. The ideal Lead Carpenter is a detail-oriented individual with strong delegation and communication skills. They will work with one Assistant Lead Carpenter to supervise a crew of anywhere from 2 - 20 overhire carpenters throughout the build and load-in process.

Lead Carpenters Duties Include (but are not limited to):

- Receiving and interpreting build drawings
- Overseeing the safe and proper construction of scenic elements, including quality control
- Keeping an open line of communication with the Assistant Technical Director, including questions, concerns and generally relaying information from the floor to the Scenery Office
- Collaborating with and facilitating the requests of the Lead Scenic Artist, and other Production Department requests in the room
- Supervising the crew in the proper use and storage of all hand tools and power tools.
- Maintaining an orderly and safe working environment, including the enforcement of the Public Theater's safety policies regarding hardhats, genies, scaffolding and hoisting.
- Promote a collaborative, inclusive and respectful working environment as outlined in the Public Theater's Code of Conduct.

Required Skills, Knowledge and Abilities:

- 2+ years of theater experience managing people and running carpentry crews in a build/load-in capacity
- Comprehensive knowledge of standard scenery construction practices and techniques (wood and metal)
- Proficient in the use of and operating saws, power tools, welding equipment, pneumatics and hydraulic equipment.
- Must be comfortable at working at heights of 15'+ and able to lift/carry 50 lbs
- Experience with welding (MIG) and general metal working

- Theatrical rigging knowledge and practical experience a plus
- Strong organizational and interpersonal skills
- The ability to work calmly while under pressure in a fast-paced environment, with multiple departments working under strict deadlines.
- Work some late nights/ weekends

Qualified Candidates may send cover letter, resume and references to sceneryjobs@publictheater.org